



What regulators ask for...



Audits require balancing between:

- **Security:** no audit gaming.
- **Data access:** the auditor can have access to training data and filters.
- **Model access:** the auditor can interact with the models via queries or have access to the code/weights.
- **Privacy:** no users' data leak.
- **IP protection:** no industrial secret should be leaked by the audit.

... but auditors are easily identifiable by platforms.

- Access via research APIs
- Anti-scraping IP whitelist
- Audit query patterns



auditor identified



auditor identified



auditor identified

⇒ avenue for audit manipulations!

ML audit you said ?

- **Input space $\mathcal{X}$.** Example: The space of all possible 1000×1000 images.
- **Model $h_p \in \arg \min_{h \in \mathcal{H}} L(h, \mathcal{D})$.** Example: a good old GBDT.
- **Fairness metric $\mu : \mathcal{H} \rightarrow [-1, 1]$.** Example: demographic parity.
- **Set of fair models $\mathcal{F} = \{h \in \mathcal{Y}^{\mathcal{X}} : \mu(h) = 0\}$.**

Example: make sure that in average, men are not advantaged compared to women by a resume screening algorithm.

Definition 3.1 (Auditor prior). The auditor prior is a set of models $\mathcal{H}_a \subset \mathcal{Y}^{\mathcal{X}}$ that the auditor can reasonably expect to observe given her knowledge of the decision task by the platform.

Axioms The prior is *reasonable* and the audit is *justified*.

$$h_p \in \mathcal{H}_a \quad \mathcal{H}_a \cap \mathcal{F} \neq \emptyset$$

Theorem 3.2 (Public priors). If the auditor's prior $\mathcal{H}_a$ is perfectly known by the platform, a manipulative platform always appear fair and honest.

Definition (Optimal manipulation). Let h_p be the model that optimizes the platform's utility. Without knowledge of the auditor's prior, the optimal platform manipulation is

$$h_m = \text{proj}_{\mathcal{F}}(h_p) = \arg \min_{h \in \mathcal{F}} d(h, h_p)$$

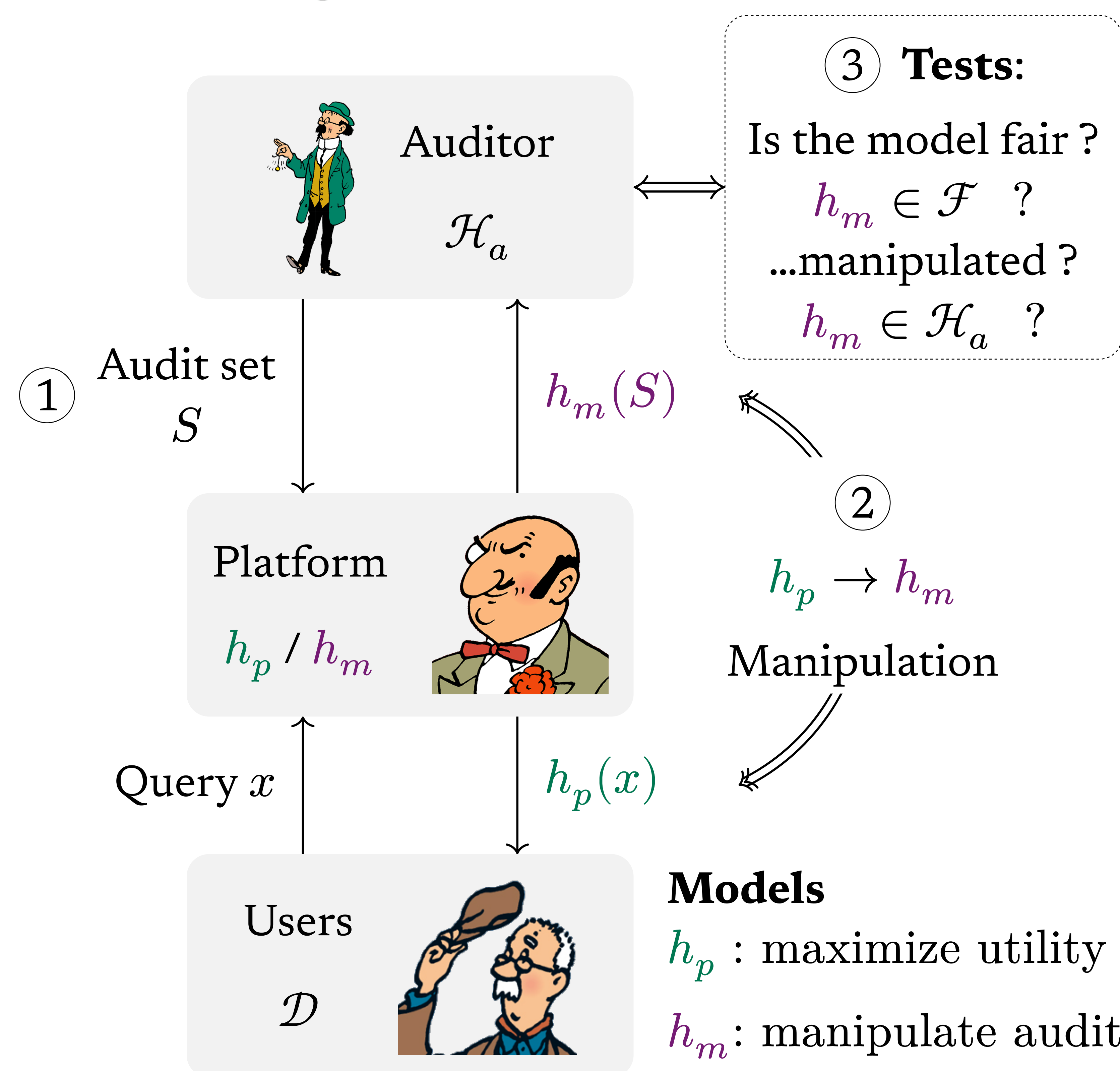
Robust ML Auditing using Prior Knowledge

ML audits are easily detectable. How to prevent fairwashing?

⇒ **This paper:** use prior knowledge (labeled data, pretrained models, public information about the platform) to detect manipulations.



The auditing game



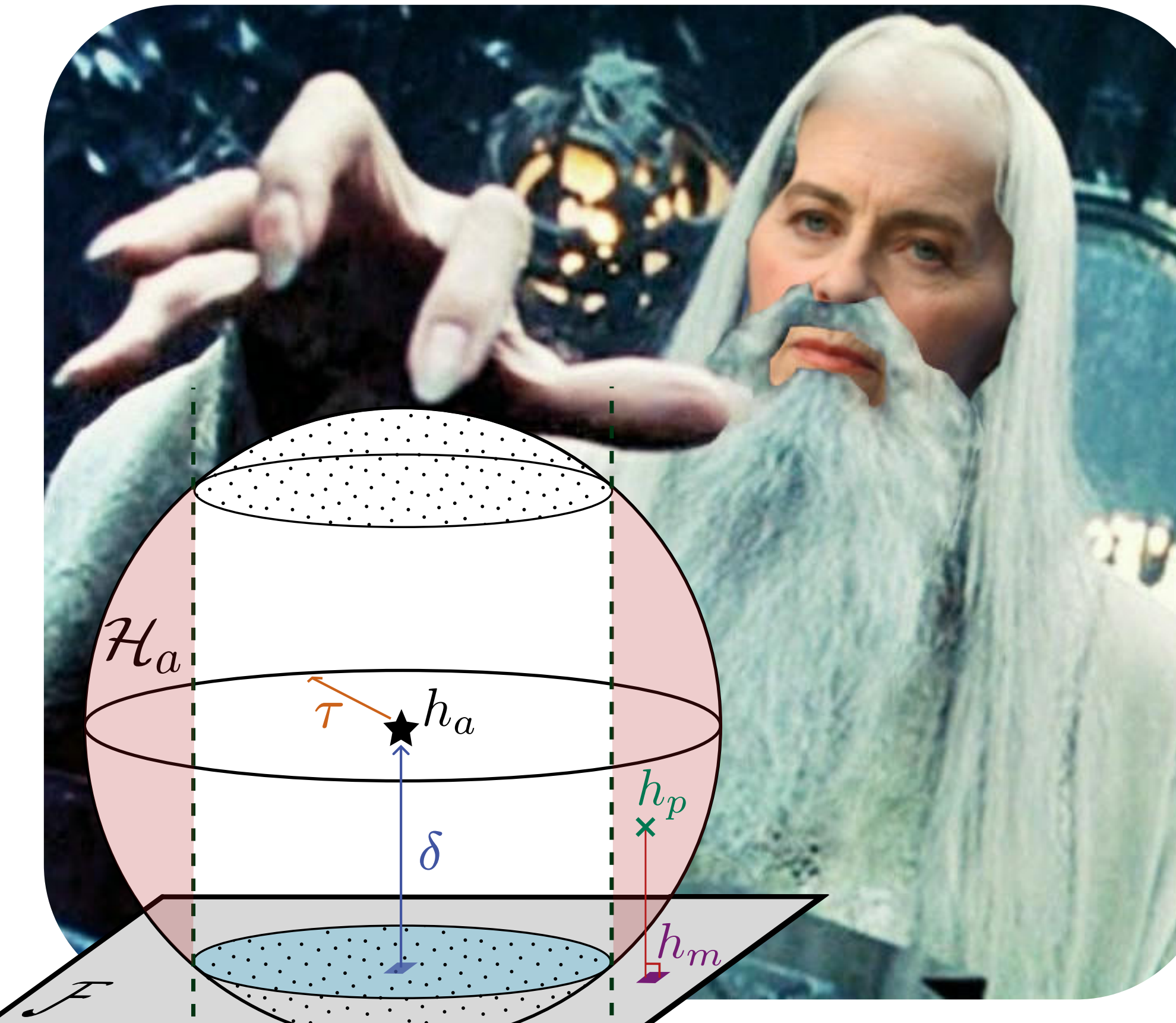
Step 1 The auditor builds audit set $S \subset \mathcal{X}$ and queries the platform.

Step 2 The platform manipulates the audit: $h_p(S) \rightarrow h_m(S)$.

Step 3 The auditor runs the tests on collected data: $h_m \in \mathcal{F} \cap \mathcal{H}_a$?



One instance: the labeled dataset prior



Prior = labeled audit dataset D_a .

$$\mathcal{H}_a = \{h \in \mathcal{Y}^{\mathcal{X}} : L(h, D_a) < \tau\}$$

Base rate $\delta = d(h_a, \mathcal{F})$

Definition 4.2 (Detection rate).

Manipulation detected if $h_m \notin \mathcal{H}_a$.

$$P_{\text{uf}} = \mathbb{P}(h_m \notin \mathcal{H}_a \mid h_p \in \mathcal{H}_a)$$

► **Fair world.** If $\delta = 0$, $P_{\text{uf}} = 0$

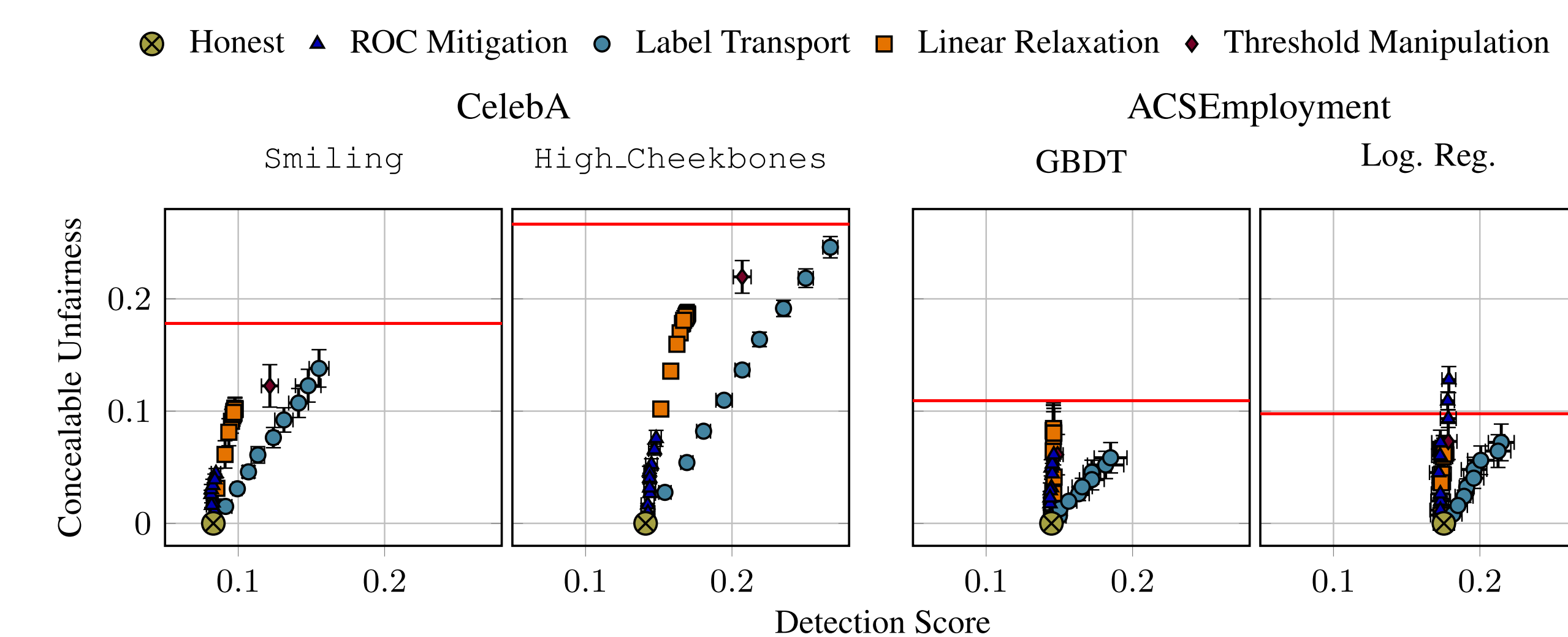
► **Single solution.** If $\delta = \tau$, $P_{\text{uf}} = 1$

Corollary 4.4 (Choice of δ and τ).

$$P_{\text{uf}} \geq \frac{1}{W_n} \frac{\delta}{\tau} \left(1 - \frac{\delta^2}{\tau^2}\right)^{\frac{n-1}{2}}$$



Prevent fairwashing on CelebA and folktables?



Concealable unfairness

$$\Delta_{\mu}(h_p, h_m) = |\hat{\mu}(h_p, S) - \hat{\mu}(h_m, S)|$$

Detection score

$$\text{Detect}(h_m, S) = \sum_{(x,y) \in S} \mathbb{1}\{h_m(x) \neq y\}$$



Any good fairness repair is a good audit manipulation.

In practice, the auditor uses a statistic $\hat{\mu}(h_m, S)$ to test $h_m \in \mathcal{F}$. The platform only needs to manipulate h_p on the audit set S

$$h_m(S) \in \arg \min_h L(h, \{(x, h_p(x)) : x \in S\})$$

$$\text{s.t. } \hat{\mu}(h, S) < \tau$$

► The platform can easily hide a lot of unfairness (if no verification).

► Lower entropy tasks: manipulations can be prevented.

► But the platform can hide in the noise.

